DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS							
OVERCALLS (Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE			WBF Convention Card				
Overcalls at 1 level 7/17, Overcalls at 2 level 9/17, jump Overcalls weak	Lead in Partner's Suit							
The state of the s	Suit 3rd/5th					Category i.e. Green / Blue / Red / HUM / Brown Sticker: GREEN		
TWO SUITES OVERCALLS SYSTEM "GHESTEM"	NT					Country: ITALY		
1♣/♦ → 2♦ = MAJORS, 2NT = ♥ + OTHER MINOR, 3♣ = ♣ + OTHER MINOR	Subsea	Subseq Top		Тор		Event:		
1♥/♣ → 2♥/♣ = ♣ + other major, 2NT = minors, 3♣ = ♦ + other major	Other: VS 4/5/6 level opening: A ask for prefe				Players: LEONARDO CIMA - BARBARA DESSI'			
REOPENINGS = same as in 2^ seat 3/4 hcp less, 1♥/♠ → 2NT = 18/20 bal								
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY		
2nd/4th = 15/18 bal→ system on	Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE			
reopening 4th seat = 11/14 bal → system on	Ace	A, AKx, Ax(x)		Ax(x), AKx(x), AKJx, AKQx		2/1 FG, 5 cards major, 1♣ 2+ cards, 1♦ 4+ cards		
	King	AK, KQx(x), Kx	KQx(x), Kx AKQ10(x), AKJ10(x), KQJ10(9), KQ109, KQ		AKJ10(x), KQJ10(9), KQ109, KQ10			
	Queen	Q, Qx, QJ(x)	$Qx, QJ(x)$ $KQ(x), AQJ(x), QJ^{\prime}$		J(x), QJ10(9)	1NT Openings: (14+)15/17 any 5^		
	Jack	J, Jx, J10(x), KJ10(x)		J10(x), KJ10(x), AJ10(x)		2 over 1 Response Game Forcing		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10, 10x, 109(x), Q109(x), K109(x)		10x, 109(x), Q109(x), K109(x)				
1-Suit: WEAK	9	9, 9x, KJ9(x) A9		A98(x), K9	8(x), Q98(x), J98(x), A(K)J98(x)	OPENING'S BID		
2-Suit: GHESTEM	Hi-x	count "even" atti		attitude		1♣ = 2+ cards balanced hands 11/14 or natural unbalanced 11/21		
	Lo-x	count "odd"		attitude		1+ = 4+ + 11/21		
	SIGNALS	SIGNALS IN ORDER OF PRIORITY			1♥/1♠ = 5+ cards 11/21			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	rtner's Lead Declarer's Lead		Discarding	1NT = (14+) 15/17 balanced may have 5 card major		
Direct CUE BID = Ghestem	Suit: 1st	reverse count	se count reverse count		odd encourage	2♠ = FG any or bal 22+		
JUMP CUE BID = 7+ solid cards in minor AKQ(J)10xxx asks for stop	Suit: 2nd	small encourage			reverse count	2+ = 18/19 balanced w/out 5M		
	Suit: 3rd	Lavinthal			Lavinthal	2♥/♠ = weak 5/10		
	NT: 1st	reverse count			odd encourage	2NT = 20/21 balanced may have 5M		
VS. NT (vs. Strong/Weak; Reopening;PH)	NT: 2nd	small encourage	preferential		reverse count	RESPONSE'S BID		
DBL = 15+	NT: 3rd	d Lavinthal			Lavinthal	1 ♣/1 → 1NT any FG		
2. = majors 4+4+, 2. = multi 6+ V/. or two suites 5M+5m strong	Signals (ir	Signals (including Trumps): Lavinthal				1♥/1♠ → Natural responses 2/1 FG		
2♥/♠ = 5+ minor , 2NT = minors								
VS weak NT: 2NT=4♠ and long minor, 3 ♠/3♦= 4♥ and longer minor								
Reopenings = same as 2^ seat 3/4 hcp less	DOUBLES	DOUBLES						
	TAKEOUT	DOUBLES (Style;Resp	onses;Reoper	ning)				
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	STANDAR	D TAKE OUT DOUBLE						
DBL = Take Out, 3NT = nat to play	REOPENII	NG DOUBLE 9+						
3♣/• →4♣ = 5 other minor + 5M, 4• = 5+5+ majors	REDOUBL	E = 10+ ANY DISTRIBU	TION (NO SUF	PPORT)		SPECIAL FORCING PASS SEQUENCES		
3♥/♠→ 4♠/4+ = 5 + 5 other major								
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,	ARTIFICIAL AND COMP	ETITIVE DOU	BLES/REDO	DUBLES			
DBL = both majors	1♣ → 1+ →DBL = 5+♥ // 1♣ →1+ →1♥ = 5+♠							
1NT or 2NT = two suites minor+major	1 \$ /1• →1♥ →DBL = 4/5•					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
						TWO SUITES OVERCALLS "GHESTEM"		
	ـــــــ					WEAK JUMP		
OVER OPPONENTS' TAKE OUT DOUBLE								
RDBL = 10+ any distribution					Psychics: RARE			
New suit at level = Natural 5+ cards Not forcing								
1♣/♦→DBL→ jump suit al level 2 = 5+ cards and 3/4 ♣/♦ support 6/9								

	TICK	MINI NO	NEG.				
OPEN	IF ART.	OF CARDS	DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	*	2	5♥	2+* 11/14 balanced	1 • (can be 3 cards with 4/5 • weak hand) /1 • /1 • = natural	2♣ check back	1♣ - 1NT = 10/11 balanced
				11/21 4+ unbalanced	1NT = any FG balanced 12+	1♣ - 1M- 2NT = 15+ 4 cards support M	1♣ - 2♣ = 5+♣ 10/11
					2♣ = MULTI weak in 1 major or invit+ with both major 55+	False rever = first rever show 6+ cards minor or natural rever	1♣ - 2♦/2♥/2♠ = 5 cards + 4♣ 8/10 hcp
					2• = FG with 6+♣ or with 5+♣ and 4•		
					2♥/2♠ = FG 5♠ + 4 cards in major // 2NT = pree 6+♠// 3♠ = invit 6+♠		
1∳		4	5♥	11/21 4+ cards	1♥(can be 3 cards)/1♠ natural, 1NT = any FG balanced 12+	2♣ check back	1 - 1NT = natural
					2♣ = MULTI weak in 1 major or invit+ with both major 55+ or 6+♣ FG	1 → - 1M- 2NT = 15+ 4 cards support M	1 → - 2 ♣ = 5 + ♣ 10/11
					2•/3• = weak support 3+•/4+•	False rever = first rever show 6+ cards minor or natural reverse	1
					2♥/2♠ = FG 5♠ + 4 cards in major // 2NT = pree 6+♠ // 3♣ = invit+	Inition of Hatural reverse	ПСР
1♥/1♣		5	5+	11/21 5+ cards	1NT = 5/11 NF (can have 3 cards support with 3/6 hcp)	1M - 1X - 2♣ = gazzilli (any 15+ or natural 54 11/14)	drury
					1M - 2M = 3 cards 6/9, 2NT = 3/4 cards inviting, 1M - 3 = any splinter	check back	1♥ - 2♠ = minors 55 9/11
					1	2/1 FG	
1NT			4♥	(14+) 15/17 balanced can have 5M	2♣ = stayman (inviting or Fg unbalanced) // 2♣/2♣/2♣ = transfer // 2NT = puppet stayman		
					3♣ = puppet stayman 3♣= 5♥ 4♠ inviting, 3♥/3♠ singleton with both minors		
2♣	*	0	6♥	any FG unbalanced	2	2♣ - 2• - 2♥ = Kokish relais, forces 2♠ (natural 5+♥ or 24+ balanced)	
				any 22+ balanced	3♥/3♠ = singleton with 55 minors		
2•	*	2	5♥	18/19 balanced	Transfer responses, 3♣ = puppet stayman		
2♥/2♠		6	3♥	weak 2, 5/10 hcp usually 6 cards (rare 5)	2NT = relais F1, 2♠ - 3♠ = 5+♥ F1		
2NT			5♥	20/21 balanced	Transfer responses, 3♣ = puppet stayman		
3♣/3+		6	NO	pree, only not vulnerable vs vulnerable can be very aggressive	new suit F1		
3♥/3♠		6	NO	pree, only not vulnerable vs vulnerable can be very aggressive	new suit F1		
3NT	*		NO	pree ♣ or ♦, 8 cards with A (at least Axxxxxxx)	4♣ = P/Correct, 4♦ = forcing		
4 ♣/ 4 ♦		7	NO	pree, very weak		High Level Bidding	
4♥/4♠		7	NO	pree better than 3♥/3♠		RKCB = 1430	
4NT	*		NO	6/6 or 7/6 minors (not strong)		DOPI - ROPI - EXCLUSION BLACKWOOD	
5♣/5+		8	NO	big distribution 8/4 or 9+ cards		4♣/4+ TURBO ONLY WITH MINOR TRUMP → 1 step 1/3/5 KC, cue 0/2/4	
						4NT = QUANTITATIVE ONLY OVER NT BID	